



**AYSO Spaceport Classic
Open Invitational Tournament
Youth Referee Information Form**



Youth Referee Name: _____
Current Age _____ **Date of Birth:** _____
AYSO Badge Level: _____ **Certification Date:** _____
Representing Tournament Team: _____

Region: _____ **Team Name:** _____
Coach Name: _____
Age Division: **U-10** **U-12** **U-14** **Boys** **Girls** **Coed**

Youth referees must carry a copy of this letter with them at all times and present it to any Tournament Officials upon request. Youth referees also must either have a parent/guardian present at all times, or must have a copy of their Youth Volunteer Registration Form attached to this Letter.

- Spaceport Classic Tournament requires that Youth Referees have this letter of authorization from their respective Regional Referee Administrator, certifying that they are skilled and experienced to handle the rigors of a competitive tournament game.
- Spaceport Classic Tournament further requires that the Youth Referee be at least 2 years older than the age group for which they are officiating, and further that they are not a player on a team that is currently entered in the Spaceport Classic Tournament.

Regional Referee Administrator Information:

 Regional Referee Administrator's Name Phone Number Email

I understand that a highly competitive tournament like the Spaceport Classic Tournament generates a great deal of excitement and rigorous play that present a unique challenge to any referee. As a youth referee, there is an increased level of challenge due to the scrutiny that a youth referee is subjected to.
Nevertheless, I certify that this Youth Referee is a member in good standing from my Region, that s/he is skilled and experienced to referee games up to the level indicated below, and that s/he is at least 2 years older than the age group indicated:

	GU-10	BU-10	GU-12	BU-12	GU-14	BU-14
Skill level as a Center Referee (check all that apply)						
Skill level as an Assistant Referee (check all that apply)						

RRA Signature and date (Blue ink please)